## Woodside Junior School Art skills progression and curriculum overview

Aims
The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences.
- become proficient in drawing, painting, sculpture and other art, craft and design techniques.
- evaluate and analyse creative works using the language of art, craft and design.
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Key Stage 2
 craft and design.

|  | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: |
| Exploring and developing ideas | Use sketchbooks to record ideas; review and revisit ideas, collect ideas, develop ideas <br> Explore ideas from first- hand observations. | Use sketchbooks to record ideas; review and revisit ideas; collect ideas; develop ideas <br> Explore ideas from first- hand observations. | Use sketchbooks to record ideas; review and revisit ideas; collect ideas; develop ideas <br> Explore ideas from first- hand observations, refining and adapting during the exploration stage. | Use sketchbooks to record ideas; review and revisit ideas; collect ideas; develop ideas <br> Explore ideas from first- hand observations, refining and adapting during the exploration stage. |
|  | Compare their work to others, commenting on methods, techniques, colours. | Compare their work to others, commenting on methods, techniques, colours. | Compare ideas, methods and approaches used by themselves and others, commenting on technique, colours, style. | Compare ideas, methods and approaches used by themselves and others, commenting on technique, colours, style. |
|  | Respond positively to suggestions. | Respond positively to suggestions. | Offer feedback using technical vocabulary. | Offer feedback using technical vocabulary. |
|  | Adapt and refine ideas. | Adapt and refine ideas. | Think critically about their art and design work. | Think critically bout their art and design work. |
|  | Talk about preferences and explain reasons for these. | Talk about preferences and explain reasons for these. | Talk about preferences and explain reasons for these using knowledge of technical vocabulary. | Talk about preferences and explain reasons for these using knowledge of technical vocabulary. |
|  | Evaluate own and others' work. | Evaluate own and others' work. | Evaluate own and others' work. | Evaluate own and others' work. |
|  | Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Use key vocabulary to demonstrate knowledge and understanding (of this strand) |
| Vocabulary | Observe, colour, technique, discuss, suggest, preference, explain, evaluate, review, revisit | Observe, colour, technique, style, discuss, suggest, preference, explain, evaluate, review, revisit | Observe, colour, technique, style, discuss, suggest, preference, explain, evaluate, review, revisit | Observe, colour, technique, style, discuss, suggest, preference, explain, evaluate, review, revisit |


|  | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: |
| Drawing | Make marks using different drawing implements e.g. pencils, pastels, chalks, felttips, paint. <br> Colour neatly, following the lines. | Make marks using different drawing implements e.g., pencils, pastels, chalks, felttips, paint, ink. | Make marks using different media eg ink, oil pastels and chalk pastels. | Use mixed media in artworks, selecting the most appropriate tools. |
|  | Use different grades of pencil to create a wide range of lines, marks, tone and texture e.g. thin, bold, feint, wavy, broken, hard and soft. | Use different grades of pencil to create a wide range of lines, marks, tone and texture e.g. thin, bold, feint, wavy, broken, hard and soft. | Use a variety of tools and select the most appropriate. | Use a variety of tools and select the most appropriate. |
|  | Use shading to show light and dark | Experiment with different techniques eg hatching, cross-hatching and blending <br> Use shading to show light and shadow effects. | Experiment with an increasing number of mark making techniques eg hatching, crosshatching, dots, shading, smudging, blending <br> Apply the effect of light on objects from different directions. | Experiment with an increasing number of mark-making techniques (eg hatching, crosshatching, contour lines, stippling, weaving, scribbling) |
|  | Begin to represent objects using the correct proportions, showing an awareness of the use of shapes and space when drawing. | Develop the drawing of landscapes, patterns and objects with increasing accuracy showing an awareness of the correct proportions. | Use a variety of techniques to add effects to drawings eg shadows, light, dark, reflection, showing the direction of sunlight | Sketch a collection of observational drawings using appropriate and effective technique choices eg vanishing points, movement and perspective, different pressures and shading techniques. |
|  |  | To draw using one-point perspective <br> Use a view finder to select an area of subject for drawing. | Develop increasing accuracy in drawings of the human face using the correct proportion and size | Develop an awareness of composition, scale and proportion, foreground, middle ground and background. |
|  |  | Use colour, shading and tinting to produce digital works of art of the computer. |  | Create a composition showing more than one human figure and when creating portraits an awareness of expression in the human face. |
|  | Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Use key vocabulary to demonstrate knowledge and understanding (of this strand) |
| Vocabulary | light, dark, tone, shadow, line, pattern, | portrait, light, dark, tone, shadow, line, | portrait, light, dark, tone, shadow, line, | portrait, light, dark, tone, shadow, line, |



|  | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: |
| Painting | Mix colours and use the language of primary and secondary, shades and tints. <br> Make a colour wheel by mixing colours. | Colour mix to match tints, tones and shades in existing works. | Create a colour palette, demonstrating mixing techniques and knowledge of tints, shades and tones. | Create a colour palette, demonstrating mixing techniques and knowledge of tints, shades and tones. |
|  | Know how to create shades (black added) and tints (white added) | Mix and use tints, shades and tones and add to their own work. | Mix colours for artistic effect. | Mix colours to create atmosphere and for artistic effect. |
|  | Create different textures and effects with paints. | Create different textures and effects with paints. | Use brush techniques and a range of paint for effect to create visually interesting pieces. | Use brush techniques and a range of paint for effect to create visually interesting pieces. |
|  | Use varied brush techniques to create shapes, textures, patterns, and lines. | Use varied brush techniques to create shapes, textures, patterns, and lines. | Use varied brush techniques to create an effective background for a final piece. | Use varied brush techniques for effect to create shapes, textures, patterns, and lines. |
|  | Experiment with different effects eg washes, blocking in colour. | Use a variety of watercolour techniques eg wet on wet, dry brush, salt, colour graduation, wet next to dry. |  |  |
|  | Use a wide range of painting tools eg thin and thick brushes, sponges. |  |  | Choose appropriate paint, paper, and tools to adapt and extend their work. |
|  | Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Use key vocabulary to demonstrate knowledge and understanding (of this strand) |
| Vocabulary | Colour, primary, secondary, tertiary, mix, texture, effect, shade, tint, shape, pattern, line, | Colour, primary, secondary, tertiary, mix, texture, effect, shade, tint, shape, pattern, line, | Colour, primary, secondary, tertiary, mix, texture, effect, shade, tint, shape, pattern, line, | Colour, primary, secondary, tertiary, mix, texture, effect, shade, tint, shape, pattern, line, |


|  | warm, cool, mood, emotion, colour wheel, colour wash, background, foreground, bold, block colour, poster paint, paint blocks | warm, cool, mood, emotion, colour wheel, colour wash, background, foreground, bold, block colour, hue, technique, blend, perspective, landscape, repeating, watercolours | warm, cool, mood, emotion, colour wheel, colour wash, background, foreground, bold, block colour, hue, technique, blend, perspective, colour palette, complementary, contrasting, abstract, splatter, monochromatic, analogous | warm, cool, mood, emotion, colour wheel, colour wash, background, foreground, bold, block colour, hue, technique, blend, perspective, colour palette, complementary, contrasting, abstract, atmosphere, pointillism |
| :---: | :---: | :---: | :---: | :---: |


|  | LKS2 (Year 3 and 4) Hapa Zome printing technique-Year 3 Printing block technique-Year 4 | UKS2 (Year 6) <br> Digital print of a repeated pattern technique-Year 6 |
| :---: | :---: | :---: |
| Printing | Year 3 <br> Use Hapa- Zome technique to print and make patterns using natural materials and flowers. <br> Year 4 <br> Make printing blocks using relief or impressed techniques, eg from coiled string glued to a block <br> Replicate patterns from observations. <br> Explore pattern and shape, creating simple designs for printing (Ancient Greece) <br> Make repeated patterns with precision. <br> Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Year 6 <br> Design and create printing tiles. <br> Create a digital print of a repeated pattern inspired by William Morris <br> Replicate and design own patterns from observations. <br> Create and arrange accurate, intricate patterns. <br> Create a mood board inspired by William Morris use of shape, pattern and use of colour <br> Create repeated patterns with precision. <br> Use key vocabulary to demonstrate knowledge and understanding (of this strand) |
|  | Line, pattern, texture, colour, shape, block printing, ink, inking rollers, impressed technique, collagraph, regular, irregular symmetry, geometric | Repeated pattern, reflection, theme, abstract, texture, colour, shape ink, overlay. |


|  | Year 3-Clay thumb pot and nature sculptures | Year 4- Clay coil pot | Year 5- Sculpture using modroc | Year 6- Sculpture using metal and everyday objects |
| :---: | :---: | :---: | :---: | :---: |
| Sculpture | Plan, design and make a model <br> Cut, make and combine shapes using clay. | Plan, design and make a model. <br> Cut and shape clay to use the coil technique | Plan, design and make a model <br> Develop cutting, trimming and joining skills | Plan, design and make a model. <br> Use a range of materials (including wire) to |


|  | Use clay to practice joining techniques. <br> Use tools to create, decorate and add detail. <br> Use a variety of natural materials to create sculptures. <br> Use key vocabulary to demonstrate knowledge and understanding (of this strand) | to make a clay pot. <br> Use clay to practice joining and smoothing techniques. <br> Use tools to create, decorate and add detail including pattern and texture. <br> Use key vocabulary to demonstrate knowledge and understanding (of this strand) | using wire, modroc and appropriate tools. <br> Use tools and materials to mould, bend, shape, decorate and create. Apply modroc to a wire frame, using shaping and smoothing techniques. <br> Select appropriate materials and tools. <br> Use key vocabulary to demonstrate knowledge and understanding (of this strand) | create a 3D sculpture <br> Use tools, cutting, gluing, trimming and joining skills- where appropriate- to add colour, pattern, layers and texture to objects to make it aesthetically pleasing. <br> Select appropriate materials and tools. <br> Use key vocabulary to demonstrate knowledge and understanding (of this strand) |
| :---: | :---: | :---: | :---: | :---: |
| Vocabulary | Malleable, construct, form, join, technique, colour, pattern, texture, decorate, 3D, shape, pinch, nature, natural materials, environment, leaves, flowers, twigs, wool, string, weave, interlink, expression | Malleable, construct, form, join, technique, colour, pattern, texture, decorate, aesthetic, 3D, papier mâché, coiled | Malleable, construct, form, join, technique, colour, pattern, texture, decorate, aesthetic, pose, 3D, Modroc, wire, manipulate, shape, | Malleable, construct, form, join, technique, colour, pattern, texture, decorate, aesthetic |


|  | LKS2 (Year 3 and 4) <br> Year 3- Profile collages <br> Year 4-Collage on DT light project. |  |
| :---: | :---: | :---: |
| Collage | Select colours and materials for effect, giving reasons for their choices eg magazines, paper, wool, tissue paper, fabric. <br> Refine work as they go to ensure precision. <br> Learn and practice techniques such as overlapping, mosaic and montage. <br> Use key vocabulary to demonstrate knowledge and understanding (of this strand) | Select colours and materials for effect, giving reasons for their choices on created mood boards <br> Refine work as they go to ensure precision. <br> Add collage to a painted background. <br> Create and arrange accurate patterns. <br> Use a range of mixed media. <br> Plan and design a collage. <br> Use key vocabulary to demonstrate knowledge and understanding (of this strand) |
|  | Texture, shape, form, pattern, overlapping, form, montage, fabric, layers, refine | Texture, shape, form, pattern, overlapping, form, montage, fabric, layers, refine, arrange. |


|  | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: |
| Work of artists | Use inspiration from famous artists to replicate a piece of work. <br> Reflect upon their work inspired by a famous, notable artists and the development of their art skills. <br> Express an opinion on the work of famous, notable artists and refer to techniques and effect. <br> Use key vocabulary to demonstrate knowledge and understanding (of this strand) |  | Give detailed observations about notable artists' and designers' work. <br> Use inspiration from famous artists to create and inspire their own piece of art. <br> Express an opinion on the work of famous, notable artists and refer to techniques and effect. <br> Offer facts about notable artists and designers' lives. <br> Use key vocabulary to demonstrate knowledge and understanding (of this strand) |  |
|  | Cave paintings original source material Piet Mondrian 1872-1944 <br> Cubism, modern art, expressionism, impressionism, modernism, abstract art Van Gogh 1853-1890 <br> expressionism, impressionism, modernism, abstract art <br> Georgia O Keefe 1887-1986 <br> modernist, flowers, skyscrapers, landscapes Andy Goldsworthy 1956 - <br> Land art, contemporary art, environmental art, nature weaving with natural materials. <br> Hapa-Zome art <br> Expressive arts, Japanese art, natural art, natural pigments | Greek Art <br> Original artefacts <br> John Sell Cotman 1782-1842 <br> Watercolour, English, landscape <br> Edward Hopper 1882-1967 <br> Realism, impressionism, modern artist <br> Turner 1775-1851 <br> Romantic, watercolour, expressive, landscapes <br> Andy Warhol 1928-1987 <br> Pop art, modern art <br> Andre Derain 1889-1954 <br> Modernist French landscape artist, painter, sculptor/co-founder of Fauvism with Henri Matisse <br> John Constable 1776-1837 <br> English landscape painter using oils and watercolours <br> Roman clay pots <br> Original artefacts | Katsushika Hokusai 1760-1849 <br> Japanese artist, woodblock painting <br> Claude Monet 1840-1926 <br> Impressionism, modern art <br> Pablo Picasso 1881-1973 <br> Cubism, surrealism, modern art <br> Antony Gormley 1950- <br> British sculptor <br> Frida Kahlo 1907-1954 <br> Surrealism, modern art, cubism, symbolism | Nelson Makamo 1982- current day <br> South African portrait artist, particularly of children's faces using a mix of art mediums. <br> Kara Walker 1969-current <br> contemporary painter, silhouettes, printmaker <br> Faith Ringgold 1930- <br> American painter and mixed media sculptor <br> Henry Moore 1898-1989 <br> Modern art, underground shelter drawings <br> Roy Lichtenstein 1923-1997 <br> Comic book style of pop art <br> William Morris 1834-1896 <br> British textile designer, pattern maker. <br> Louisa Penfold (current) <br> Contemporary modern art and sculpture. |


| Year 3 |  |  |
| :---: | :---: | :---: |
| Autumn | Spring | Summer |
| Artists/ stimuli |  |  |
|  |  | Andy Goldsworthy <br> Hapa-Zome art |
| Pupil outcomes |  |  |
| To mix paint colours-to create a colour wheel. Create Piet Mondrian style abstract art Develop sketching skill techniques when drawing cave paintings <br> Create a collage | To create own interpretation of Van Gogh or Georgia O’Keefe flower paintings | To create Andy Goldsworthy style art/sculptures Use Hapa -Zome technique to print Make clay pinch pots <br> Optional 'extra': Nature weaving with natural materials |


| Year 4 |  |  |
| :---: | :---: | :---: |
| Autumn | Spring | Summer |
| Artists/ stimuli |  |  |
| Greek art patterns/artefacts 논ㄴㄴㄴㄴㄴㄴㄴㄴ <br>  <br>  <br>  <br>  $\square$ |  | Andy Warhol (Digital Art) |
| Pupil outcomes |  |  |
| To create a Greek inspired repeating pattern using a printing block <br> Home-learning: using sketching skills when drawing Greek statues, patterns and architecture. | To create a landscape in watercolours of Amersham using one point perspective <br> Home-learning- re-creating a famous landscape painting. Choose from taught artists as well as: <br> Andre Derain- L'Estaque Van Gogh- Wheatfield with Crows | To use photo editing software to create a piece of art inspired by Andy Warhol <br> Children will use collage techniques to decorate their light designs from DT <br> Making a clay coil pot (link to Romans topic) |


| Year 5 |  |  |
| :---: | :---: | :---: |
| Autumn (2 half terms) | Spring | Summer ( $2 \times$ DT units) |
| Artists/ stimuli |  |  |
|  | Antony Gormley <br> Greek sculpture | Trip to Tate Modern |
| Pupil outcomes |  |  |
| To create a dual portrait of inner and outer self <br> To create a reflection and shadow using different art mediums <br> To create Japanese style cherry blossom tree | To create an Andy Gormley inspired sculpture | Appreciate famous artists work -eg Pablo Picasso, Henri Matisse, Piet Mondrian, Jackson Pollock Evaluate and analyse creative works See and recognise the artwork of some notable artists Sketching London skyline from The Tate Modern <br> Pablo Picasso- Weeping Woman Andy Warhol-Marilyn Diptych Jackson Pollock- number 14 Henri Matisse-The Snail |


| Year 6 |  |  |
| :---: | :---: | :---: |
| Autumn | Spring | Summer |
| Artists/ stimuli |  |  |
| LINDA SUE PARK <br> A LONG WALK TO WATER <br> Class text- A Long Walk to Water by Linda Sue Park |  | William Morris <br> Roy Lichtenstein |
| Pupil outcomes |  |  |
| Creating silhouettes, depicting movement and perspective using a mix of art mediums <br> Creating an African portrait using mixed art mediumspaint, acrylics, inks, charcoal for effect. <br> Comparing artist styles Kara Walker, Nelson Makamo and Faith Ringold | Creating WW2 tunnel scene using sketching skills <br> Creating a WW2 memorial sculpture, eg poppies inspired by Louise Penfold using everyday objects (wire) | To create a single tile design based on William Morris designs and use technology to generate the tile into a pattern To create a digital print of a repeated repeating pattern <br> Create a digital cartoon strip-Pop art |

